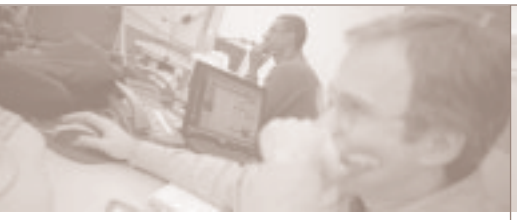
Avocent

The Power of Being There®



Quick Installation Guide

SwitchView USB

The following instructions will help you connect your SwitchView unit.

Should you require further assistance, please contact Avocent Technical Support.

NOTE: ***All drivers necessary for the SwitchView are built into the unit. If you are installing the unit with a Windows operating system and are prompted for drivers, press NEXT until the configuration is complete.***

1 Powering the SwitchView unit

Power down all computers that will be attached to your SwitchView unit. Plug the supplied power cord into the power socket on the rear of the SwitchView unit. Plug the other end into an appropriate AC power source.

2 Connecting the peripheral devices

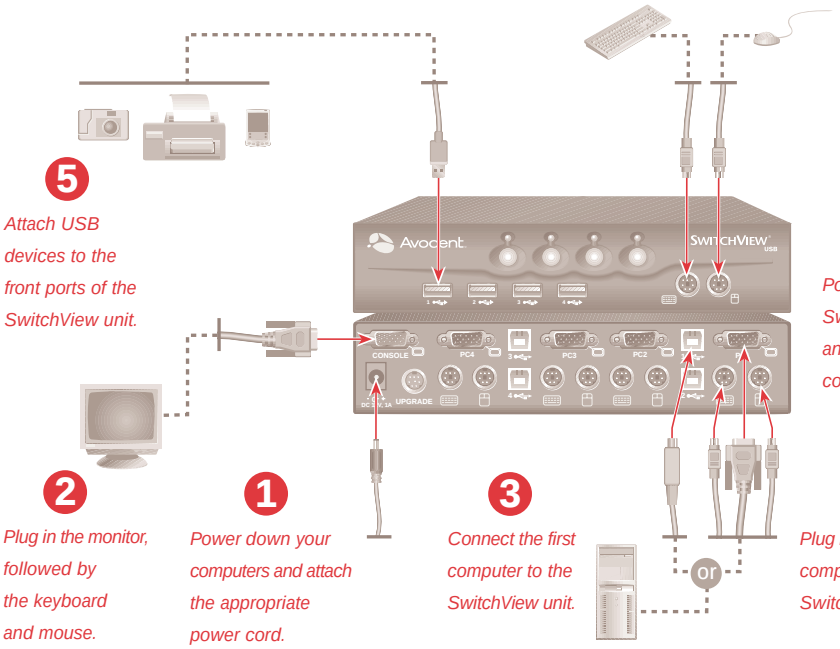
Plug your VGA monitor into the port labeled CONSOLE on the back of the SwitchView. If you plan to use a PS/2 keyboard or mouse locally, plug them into the labeled ports on the front of the unit.

NOTE: ***PS/2 local peripherals will work with USB or PS/2 computers.***

3 Connecting the first computer

To connect a computer using the PS/2 ports: Locate an industry standard KVM to KVM cable. Attach one end to the corresponding connectors on the first computer to be attached to the SwitchView.

To connect a SwitchView USB


5
Attach USB devices to the front ports of the SwitchView unit.
6
Power up the SwitchView unit and all attached computers.
2
Plug in the monitor, followed by the keyboard and mouse.
1
Power down your computers and attach the appropriate power cord.
3
Connect the first computer to the SwitchView unit.
4
Plug in the remaining computers to the SwitchView unit.
or

Route the cable to the SwitchView and attach the remaining connectors to an available port set. The port sets are labeled PC1-PC4 to correspond with the channels on the unit.

To connect a computer using the USB port: Attach an industry standard USB cable between an available USB port on the rear of the SwitchView and the computer you are attaching.

4 Connecting the remaining computers

Repeat step 3 to connect additional computers.

5 Connecting USB devices

Plug any USB devices or peripherals into the SwitchView using the USB ports on the front of the unit.

6 Powering the SwitchView unit and attached computers

Power the SwitchView. Next to each port is a blue LED. A blinking LED indicates that the attached computer is not powered.

Power the first attached computer. Wait until it has completely booted before switching to the next computer and repeating the process.

To Contact Avocent Technical Support CALL (888) 793-8763 EMAIL support@avocent.com DOWNLOAD www.avocent.com

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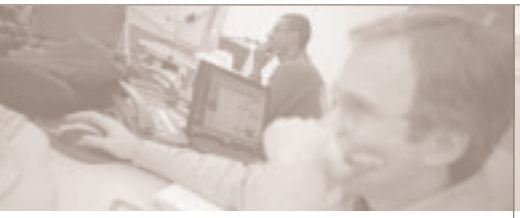

Quick Installation Guide

SwitchView USB

The following instructions will help you operate your SwitchView unit.

Should you require further assistance, please contact Avocent Technical Support.

To operate a SwitchView unit

Selecting a channel

A channel may be selected in one of the following ways:

- Pressing the button corresponding to the relevant computer
- Using hotkey commands

When you change channels, the mouse will stop moving for one to two seconds as the signals are synchronized.

Using SwitchView with USB-connected Systems

When USB devices are attached to the SwitchView, they can be shared with any attached computer. Up to 126 USB devices can be connected by attaching additional hubs to the unit.

Your SwitchView incorporates a USB 1.1B compliant hub with four ports. The hub can be switched to any of the attached computers in conjunction with, or separately from, the PS/2 mouse/keyboard and the video connections.

NOTE: ***Firmware updates can be installed using the UPGRADE port. For instructions and the latest firmware, visit www.avocent.com.***

Using Hotkey Commands

NOTE: ***Hotkey switching cannot be performed with USB keyboards.***

A hotkey command can be used by pressing a series of key sequences:

- **<CTRL><CTRL> <X*>** switches the keyboard, mouse, video and all USB hubs simultaneously to another system.
- **<CTRL><CTRL> <LEFT ARROW>** toggles scan mode on or off.
- **<CTRL><CTRL> <UP ARROW> <X*>** switches the keyboard, mouse and video to another system separately from the USB hub.
- **<CTRL><CTRL> <DOWN ARROW> <X*>** switches the USB hub to another system separately from the PS/2 keyboard/mouse and video.

**** <X> = the port number of the attached computer or USB hub***

NOTE: ***<SCROLL LOCK><SCROLL LOCK> can be substituted in any hotkey sequences that use <CTRL><CTRL>***

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